



BOOK YOUR FIELD TRIP AT OUR NEW LOCATION!

We would love to have you visit us! GLCM is now running Curiosity Place at the Grand Traverse Mall. Our new location has more space, and more engaging exhibits for your students.

PRICING

We charge \$5.00 per student, with a minimum of 10 students to qualify for a field trip. Groups with students in Kindergarten and younger get 1 free adult for every 3 students. Groups 1st grade and older get 1 free adult per 5 students.

DATES & TIMES

We are open from 9:30 AM to 4:30 PM Tuesday - Saturday. Our fieldtrips are usually shorter than 3 hours but we can be flexible. Mondays we open at 12pm.

GROUP SIZES

We can accommodate up to 120 children with adequate supervision at a time. However, groups over 60 must add a program component for their groups. Groups of any size can add on programs, but the requirement to do so kicks in at 60 children to keep play in the galleries fun for everyone including our non-fieldtrip guests.

PAYMENT

We prefer to take payment on the day you arrive for your field trip. That way we can reflect the correct number of attendees in your total. We can accept credit cards, cash, and checks.

PROGRAMS

Programs cost an additional \$2 per child. We'll work with you to create a rotation so that all your students have an opportunity to participate in the program in small groups.

- **Interactive Story Time:** Choose from a selection of books that illustrate science concepts appropriate for young children and involve interactions with students.
- **The Incredible Journey:** A set of experiences about watersheds. Students play games, create sculptures, create an art project, and investigate the science of watersheds.

Both programs are scalable to multiple ages, but in general, younger groups may enjoy Storytime and older groups may enjoy The Incredible Journey the most. See additional info below.

MORE INFO

When you arrive, we do a quick orientation with your students, reminding them that the rules at school (walking feet, inside voices, sharing, etc.) apply at the Museum too. Then we will release them for gallery play, a program, or an activity you have planned.

There's a snackroom off to the side that you are welcome to use. There is also a food court with many international options. Other guests may also be in the Children's Museum during your field trip. Please be mindful of their experience as you guide your students through their Museum visit. We will provide a place for you to store student lunches and coats.

SAVE YOUR DATE!

Contact us at info@glcm.org or call 231-932-4526 to secure your date!

INTERACTIVE STORY TIME

Interactive Story Time is a hands-on activity with a staff member or trained volunteer who engages your group with a special story experience. Your students will be active participants as a story comes alive with props, sounds, and movements. The books selected for this program illustrate science concepts appropriate for young children and involve interactions with students.

Enjoy a 1-hour self-guided tour in the Museum galleries, make a craft in the art area, and then complete your visit with Interactive Story Time in the Great Lakes Room.

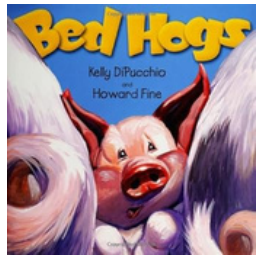
Ages: Preschool to 2nd Grade

Additional Fee: Programs cost \$2 per child



Big Al by Andrew Clements

Poor Big Al! He just wants to make friends. And in the whole wide blue sea you can't find a nicer fish. But because Big Al is large and scary-looking, the little fish are afraid to get to know him. What can he do?



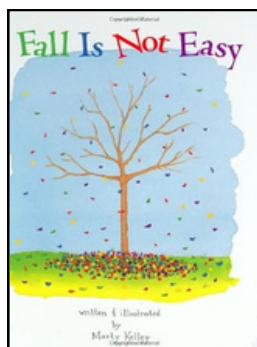
Bed Hogs by Kelly DiPucchio

Meet a family of pigs from Sooeey, South Dakota. Each night as the hogs pack into bed, Little Runt gets squished and squashed. Find out how he makes some room in his crowded scratchy straw bed.



Raccoon Tune by Nancy Shaw

Short rhyming lines tell of a family of raccoons making a nocturnal raid on suburban garbage cans. They accidentally roll one into a stream and when they fish it out, it is filled with trout.



Fall Is Not Easy by Marty Kelley

This rhyming story makes a good introduction to the seasons as it tells of a tree's humorous struggles to change its colors for fall!

THE INCREDIBLE JOURNEY

With hands on participation, students will explore the water cycle. They will be magically transformed into water drops and find out what evaporation, condensation, precipitation, and accumulation are all about.

Just like water, children will change from a liquid to a solid to a gas. Will they become part of the water in a plant or an animal? Will they travel along the shores of the Great Lakes? Or will they become one of the millions and billions and trillions of molecules in Earth's great Ocean? From glaciers at the tops of mountains to deep underground reservoirs, your student's water adventure awaits!

Participating in this role playing game will give students a bigger understanding of the importance of water and it's amazing journey.

Ages: 1st, 2nd, 3rd grades

Additional Fee: Programs cost \$2 per child

Program Includes:

Thumbs: The Water Planet
Our thumbs will show us just how much of our planet is covered with water.

Moves: Water Cycle
Experience how water gets to where it's going.

Journeys: Water Drop Role Play
Drip, drip and flow wherever water goes.

Sheds: Topographical Map
Discover the power of gravity in a watershed.
"It's all downhill from here!"



Learn about the Water Cycle!